Active Representations for Language Acquisition and Use

David Andre, Nancy Chang, and Srini Narayanan {dandre,nchang,snarayan}@icsi.berkeley.edu ICSI and UC Berkeley

This abstract describes recent work done within the NTL project at UC Berkeley and ICSI and is intended as a companion submission to the one entitled "Structured Connectionist Modeling of Word Learning". Our presentation will detail some recent work on developing structured connectionist representations that support a range of linguistic and cognitive tasks.

Our earlier work (Bailey 97, Narayanan 97) produced a unified representation of verbs and the actions and events they describe. Our model was partly inspired by results in high-level cortical motor control schemas (Sternberg et al 78, Bernstein 67), leading us to refer to our verb model as x-schemas. X-schemas are parameterized routines with internal state that execute when invoked. Our computational model is based on extensions to the Petri net formalism. The most relevant features of Petri nets for our purposes are their ability to model events and states in a distributed system and cleanly capture sequentiality, concurrency and event-based asynchronous control. Our extensions to the basic Petri net formalism include typed arcs, hierarchical control, durative transitions, parameterization, typed (individual) tokens and stochasticity. The x-schema representation has been used as an inductive bias in a system that models cross-linguistic acquisition of hand action terms (Bailey 97). We have also implemented a structured connectionist version of xschemas in SHRUTI (Shastri et al 97). The translation was fairly straightforward and efficient, suggesting that x-schemas are a reasonable computational framework for developing and analyzing our cognitive and linguistic models.

In recent work, we have extended the representation to model entire domains where the same mechanism can be used for acting and reasoning about actions in a dynamic environment. The basic idea is simple. We assume that people can execute x-schemas with respect to structures that are not linked to the body, the here and the now. In this case, x-schema actions are not carried out directly, but instead trigger simulations of

what they would do in the imagined situation. We model the physical world as other x-schemas that have i/o links to the x-schema representing the planned action. There is some biological evidence to support this view (Rizzolatti et al 96, Jeannerod 97, Tanji 94) that planning, recognition and imagination share a common representational substrate.

The x-schema simulation framework developed here has proven useful in modeling metaphoric reasoning about event descriptions in abstract domains such as international economics. A crucial aspect of the implemented model is its capability to exploit domain knowledge of spatial motion and manipulation (implemented as x-schema simulations) for real-time contextsensitive simulative inference. Details can be found in (Narayanan 1997). Additionally, vexing linguistic problems of aspectual composition seem to lend themselves to simple analyses in terms of the contextsensitive interaction between verb-specific x-schemas and a CONTROLLER x-schema that captures important regularities in the evolution of events. The resulting x-schemas can be elaborated and constrained by such factors as tense, temporal modifiers, nominals and pragmatic context, providing a rich representation that supports simulative inference in language understanding. The current status of our work on aspect can be found in a paper entitled "A Dynamic model of Aspectual Composition". Both papers can be obtained from "http://www.icsi.berkeley.edu/NTL".

Recently, we have embarked on a project to learn x-schemas from a combination of simulative reasoning, imitation, and experience. By using the assumption that external agents act according to rules that are somewhat similar to the learner's, the learner can observe another agent solving a problem and gain insight and direction into how the problem can be solved. Although this project is in an early stage, we intend to have more concrete results by the workshop.

References

Bailey, David (1997). When Push Comes to Shove: A Computational Model of the Role of Motor Control in the Acquisition of Action Verbs. Ph.D. Dissertation, Computer Science Division, University of California Berkeley, 1997.

Bernstein, N. A. (1967). The Co-ordination and Regulation of Movement. New York: Pergamon Press.

Jeannerod, M. (1997) The Cognitive Neuroscience of Action. Blackwell, 1997.

Narayanan, Srini (1997). KARMA: Knowledge-Based Active Representations For Metaphor and Aspect. Ph.D. Dissertation, Computer Science Division, University of California, Berkeley, 1997.

Rizzolatti et al (1996). Premotor Cortex and the recognition of motor actions. *Cognitive Brain Research* 3 (1996) 131-141.

Shastri, L. D. Grannes, S. Narayanan and J. Feldman (1997). A connectionist encoding of schemas and reactive plans. Working paper.

Sternberg, S. Monsell, R. Knoll, R.L. Wright C.E. (1978). The latency and duration of rapid movement sequences: comparisons of speech and typewriting, *Information Processing in Motor Control and Learning*, G. E. Stelmach, Academic, New York: 117-152, 1978.

Tanji J. and Shima S. (1994) The supplementary motor area in the cerebral cortex. *Nature*, vol. 371, issue 6496, (Sept. 29, 1994): pp. 413-416.