

# A Multi-Disciplinary Approach for Recommending Weblog Messages

Aaditeshwar Seth

Jie Zhang

Robin Cohen

School of Computer Science  
University of Waterloo, ON, Canada

## Abstract

In this paper, we focus on the challenge that users face in processing messages on the web posted in participatory media settings, such as blogs. It is desirable to recommend to users a restricted set of messages that may be most valuable to them. Credibility of a message is an important criteria to judge its value. In our approach, theories developed in sociology, political science and information science are used to design a model for evaluating the credibility of messages that is user-specific and that is sensitive to the social network in which the user resides. To recommend new messages to users, we employ Bayesian learning, built on past user behaviour, integrating new concepts of context and completeness of messages inspired from the strength of weak ties hypothesis, from social network theory. We are able to demonstrate that our method is effective in providing the most credible messages to users, through a user study on the digg.com dataset.

## Introduction

While there are undoubtedly important challenges faced by users in order to process the vast amount of e-mail messages that arise in both work-oriented and personal settings, one context where web messaging is becoming increasingly prevalent is that of participatory media, such as blogs. Users in these settings are also faced with a plethora of messages to view. Current techniques such as RSS feeds are not personalized and users often have to sift their way through hundreds of messages each day. In this paper, we aim to show how artificial intelligence techniques can be effectively introduced in order to assist users in their processing of messages. Our central theme is that fields such as sociology, political science and information theory can be instrumental in developing a model for recommending credible messages to users. In particular, the modeling of a user's social network becomes a critical element and the approach of learning about each specific user's messaging preferences is essential in the successful recommendation of messages. We outline the motivating multi-disciplinary research, present our model for determining the credibility of messages to users and then introduce experimental results from a user study on the digg.com dataset (where users view and rate messages), to confirm the value of our proposed approach.

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Various researchers have proposed to model credibility as a multi-dimensional construct. Fogg and Tseng (1999) reason about credibility criteria used by people to judge the credibility of computerized devices and software, and propose to include the modeling of (a) first-hand experience, (b) bias of a user towards categories of products, and (c) third-party reports about products. A model with similar distinctions is developed in (Sabater and Sierra 2001) to evaluate the trustworthiness of users in an e-commerce setting. Here, the authors distinguish *witness reputation* (i.e. general public opinion) from *direct reputation* (i.e. opinion from a user's own experience) and include as well *system reputation* (i.e. the reputation from the role of a user, as buyer, seller or broker). These interacting users are modeled as being embedded in a social network of relationships that may be pre-declared or inferred based on the past history of interactions.

From sociology, the *strength-of-weak-ties* hypothesis (Granovetter 1973) states that social networks of people consist of clusters with *strong* ties among members of each cluster, and *weak* ties linking people across clusters. Whereas strong ties are typically constituted of close friends, weak ties are constituted of remote acquaintances. The hypothesis claims that weak ties are useful for the diffusion of information and economic mobility, because they connect diverse people with each other. On the other hand, people strongly tied to each other in the same cluster may not be as diverse.

One among many studies based on the *strength-of-weak-ties* hypothesis, (Baybeck and Huckfeldt 2002) traces the changes in political opinion of people before and after the 1996 presidential elections in USA, observed with respect to the social networks of people. It is shown that weak ties (identified as geographically dispersed ties of acquaintances) are primarily responsible for the diffusion of divergent political opinion into localized clusters of people having strong ties between themselves. As indicated by the *strength-of-weak-ties* hypothesis, this reflects that local community clusters of people are often homogeneous in opinion, and these opinions may be different from those of people belonging to other clusters. Furthermore, people have different propensities to respect opinions different from those of their local community members. This reflects that the personal characteristics of people also influence the extent to which they would be comfortable in deviating from

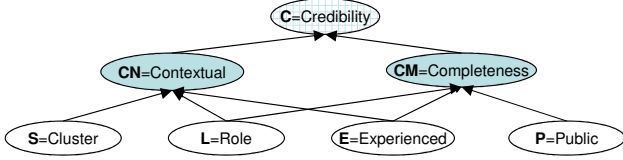


Figure 1: Credibility model

the beliefs of their immediate local cluster.

From these studies, we learn that (a) there is value to look at the special case of third-party reporting within a user’s cluster or local community, and (b) it is important to allow users to have different weights on the importance of different types of credibilities. Note that this last insight is reinforced by studies in information science (Rieh 2002), which argue that users have different preferences for different types of credibilities discussed so far. Inspired by these studies, we develop and operationalize a multi-dimensional subjective credibility model for participatory media as described next.

### Bayesian User Model

**Knowledge assumptions:** Suppose that we wish to predict whether a message  $m_k$  about a topic  $t$  and written by user  $u_j$ , will be considered credible by user  $u_i$ . We assume that we have the following prior knowledge:

- We consider a scenario where all older messages about topic  $t$  written in the past are labeled with the author of each message. In addition, a message may have also been assigned ratings by various recipient users, whenever users would have read the message, based on the credibility of the message for the recipient. The set of credibility ratings of any message are also assumed to be available<sup>1</sup>.
- Users may declare a subset of other users as their “friends”. We refer to an explicitly declared relationship between two users as a *link* between them, and assume to have knowledge of the social network graph formed by all users and the links between pairs of users.
- Users may also declare topics of interest to them. We use this information, and the social network graph, to derive the *topic specific social network graph* for topic  $t$ , as the induced subgraph of the overall social network graph consisting only of those users and edges between users who are interested in topic  $t$ .
- For each topic specific social network graph, community identification algorithms such as (Dongen 2000) can identify dense clusters of users and links. We use the definition of *strong* and *weak* ties proposed by (Granovetter 1973), and refer to *strong* ties as links between users in the same cluster, and *weak* ties as links between users in

<sup>1</sup>We also assume that we are beyond the cold-start stage so that the set of older messages have all received some ratings, and all users have provided at least some ratings.

different clusters. We use  $V_{it}$  to denote the local cluster of users strongly tied to user  $u_i$  with respect to topic  $t$ .

These assumptions are reasonable in contexts such as the website digg.com, which allows users to construct social networks by declaring some users as their friends. Information about message authorship and ratings given by users to messages is also available. We will show that we can use this knowledge to quantify different types of credibilities for each message with respect to each user. Then, based on ratings given by a particular user to older messages, we can use a Bayesian model to learn preferences of the user towards these different kinds of credibilities of messages. Finally, we can use this learned model to predict whether or not the new message  $m_k$  will be considered credible by user  $u_i$ .

**Bayesian network:** The different types of credibilities that we choose to model are as follows:

- $e_{ikt}$  = *experienced credibility*: This is based only on ratings given by user  $u_i$  in the past, and denotes the credibility that  $u_i$  associates with the message  $m_k$  written by  $u_j$ , based on  $u_i$ ’s self belief about  $u_j$ .
- $l_{ikt}$  = *role based credibility*: This denotes the credibility that  $u_i$  associates with the message  $m_k$  written by users having the same role as that of  $u_j$ ; for example, based on whether the messages’ authors are students, or professors, or journalists, etc.
- $s_{ikt}$  = *cluster credibility*: This is based on the ratings given by other users in cluster  $V_{it}$ , that is, the cluster of user  $u_i$ . It denotes the credibility associated by the cluster or local community of  $u_i$  to the message  $m_k$  written by  $u_j$ , based on the belief of the members of the cluster about  $m_k$ .
- $p_{ikt}$  = *public credibility*: This is based on ratings by all the users, and reflects the public opinion about the credibility for the message  $m_k$  written by  $u_j$ .

Each of these credibilities can be expressed as a real number  $\in [0, 1]$ , and we propose a Bayesian network to combine them into a single credibility score. The model is shown in Fig. 1. Our aim is to learn the distribution for  $P_{it}(C|E, L, S, P)$  for each user and topic based on ratings given by various users to older messages; here,  $\{E, L, S, P\}$  are evidence variables for the four types of credibilities for a message, and  $C$  is a variable denoting the credibility that  $u_i$  associates with the message. Thus, for each topic  $t$ , a set of messages  $M$  about  $t$  will be used during the training phase with samples of  $(c_{ik}, e_{ik}, l_{ik}, s_{ik}, p_k)$  for different messages  $m_k \in M$  to learn the topic specific credibility models for  $u_i$ . Assuming that a user’s behavior with respect to preferences for different kinds of credibilities remains consistent over time, the learned model can now be used to predict  $c_{ix}$  for a new message  $m_x$  about topic  $t$ , that is,  $P_{it}(c_{ix}|e_{ix}, l_{ix}, s_{ix}, p_x)$ . We also introduce two hidden variables, to help make the model more tractable to learn, and to capture insights about messages that we developed in prior work (Seth and Zhang 2008) – context and completeness, defined as follows:

- *Context* relates to the ease of understanding of the message, based on how well the message content explains the relationship of the message to its recipient. *Simplification* of the meaning of the message (Bryant and Zillman 2002), can be considered as an outcome of the amount of *context* in the message. That is, messages that are more contextual for users, will be more simple for them to understand.
- *Completeness* denotes the depth and breadth of topics covered in the message. The *scope* of the message, or the *opinion diversity* expressed in the message (Bryant and Zillman 2002), can be considered as outcomes of the degree of *completeness* of the message. That is, messages that are more complete will carry more diverse opinions or more mention of relationships with other issues.

Note that the Bayesian model is hierarchical: For each message, the model first estimates the credibilities of the contextual and complete information carried by the message, and then uses these two credibilities to generate the final estimate. Context is learned on the basis of cluster, role and experienced credibilities; completeness is learned on the basis of role, experienced and public credibilities.

Note as well that our modeling method has some interesting design features: the model takes into account personal and contextual opinions of people that may influence their credibility judgements; the model is learned in a personalized manner for each user, and allows accommodating varying degrees of propensities of users to respect opinions of other users; different model instances are learned for different topics, making credibility judgements topic-specific. We will show in the next section that a fourth feature of allowing mistakes by credible users and useful messages by non-credible users can also be modeled in this framework.

## Credibility Computation

We begin with the following axioms:

- A-1: A message is credible if it is rated highly by credible users.
- A-2: A user is credible if messages written by her are rated highly by other credible users.
- A-3: A user is also credible if ratings given by her are credible, that is, she gives high ratings to messages that appear to be credible to credible users, and low ratings to messages that appear to be non-credible.
- A-4: A user is also credible if she is linked to by other credible users in the social network.

We henceforth assume that we are operating within some topic  $t$ , and drop the subscript for simplicity. We begin with the following information:

- $\mathbf{A}[\mathbf{k}, \mathbf{n}]$ : A matrix for  $k$  messages and  $n$  users, where  $a_{ij} \in \{0, 1\}$  indicates whether message  $m_i$  was written by  $u_j$
- $\mathbf{R}[\mathbf{k}, \mathbf{n}]$ : A ratings matrix for  $k$  messages and  $n$  users, where  $r_{ij} \in \{0, 1\}$ <sup>2</sup> indicates the rating given to message  $m_i$  by user  $u_j$

<sup>2</sup>We assume in this paper that the ratings are binary. However, our method can be easily generalized to real-valued ratings as well.

- $\mathbf{N}[\mathbf{n}, \mathbf{n}]$ : A social network matrix where  $n_{ij} \in \{0, 1\}$  indicates the presence or absence of a link from user  $u_i$  to user  $u_j$ . We also assume that the clustering algorithm can identify clusters of strong ties among users, connected to other clusters through weak ties.

Our goal is to find a method to compute the evidence variables for the Bayesian model using the axioms given above. The evidence variables can be expressed as the matrices  $\mathbf{E}[\mathbf{n}, \mathbf{k}]$ ,  $\mathbf{L}[\mathbf{n}, \mathbf{k}]$ ,  $\mathbf{S}[\mathbf{n}, \mathbf{k}]$ , and  $\mathbf{P}[\mathbf{k}]$ , containing the credibility values for messages. Here,  $p_k$  is the public credibility for message  $m_k$  authored by user  $u_j$ .  $e_{ij}$  and  $l_{ij}$  are the experienced and role based credibilities respectively for message  $m_k$  according to the self-beliefs of user  $u_i$ . Similarly,  $s_{ij}$  is the cluster credibility for message  $m_k$  according to the beliefs of the users in  $u_i$ 's cluster  $V_i$ . Once these evidence variables are computed for older messages, they are used to learn the Bayesian model for each user. Subsequently, for a new message, the learned model for a user is used to predict the credibility of the new message for the user. We begin with computation of the evidence variable matrix for public credibility  $\mathbf{P}$ ; we will explain later how other credibilities can be computed in a similar fashion.

1. Let  $\mathbf{P}'[\mathbf{n}]$  be a matrix containing the public credibilities of users, and consider the credibility of a message as the mean of the ratings for the message, weighted by the credibility of the raters (A-1):

$$p_k = \sum_i r_{ki} \cdot p'_i / |r_{ki} > 0|$$

This is the same as writing  $\mathbf{P} = \mathbf{R}_r \cdot \mathbf{P}'$ , where  $\mathbf{R}_r$  is the row-stochastic form of  $\mathbf{R}$ , ie. the sum of elements of each row = 1.

2. The credibility of users is calculated as follows:
- 2a. Consider the credibility of a user as the mean of the credibilities of the messages written by her (A-2):

$$p'_i = \sum_k p_k / |p_k|$$

This is the same as writing  $\mathbf{P}' = \mathbf{A}_c^T \cdot \mathbf{P}$ , where  $\mathbf{A}_c$  is the column-stochastic form of  $\mathbf{A}$ ; and  $\mathbf{A}_c^T$  is the transpose of  $\mathbf{A}_c$ .

- 2b. The above formulation indicates a fixed point computation:

$$\mathbf{P}' = \mathbf{A}_c^T \cdot \mathbf{R}_r \cdot \mathbf{P}' \quad (1)$$

Thus,  $\mathbf{P}'$  can be computed as the dominant Eigenvector of  $\mathbf{A}_c^T \cdot \mathbf{R}_r$ . This formulation models the first two axioms, but not yet the ratings-based credibility (A-3) and social network structure of the users (A-4). This is done as explained next.

- 2c. Perform a fixed-point computation to infer the credibilities  $\mathbf{G}[\mathbf{n}]$  acquired by users from the social network (A-4):

$$\mathbf{G} = (\beta \cdot \mathbf{N}_r^T + (1 - \beta) \cdot \mathbf{Z}_c \cdot \mathbf{1}^T) \cdot \mathbf{G} \quad (2)$$

Here,  $\beta \in (0, 1)$  denotes a weighting factor to combine the social network matrix  $\mathbf{N}$  with the matrix  $\mathbf{Z}$  that carries information about ratings given to messages by users.

We generate  $\mathbf{Z}$  by computing  $z_i$  as the mean similarity in credibility ratings of user  $u_i$  with all other users. The ratings similarity between a pair of users is computed as the Jacquard's coefficient of common ratings between the users. Thus,  $z_i$  will be high for users who give credible ratings, that is, their ratings agree with the ratings of other users (A-3). In this way, combining the social-network matrix with ratings-based credibility helps to model the two remaining axioms as well. Note that  $\mathbf{Z}_c[\mathbf{n}]$  is a column stochastic matrix and  $\mathbf{1}[\mathbf{n}]$  is a unit column matrix; augmenting  $\mathbf{N}$  with  $\mathbf{Z}_c \cdot \mathbf{1}^T$  provides an additional benefit of converting  $\mathbf{N}$  into an irreducible matrix so that its Eigenvector can be computed<sup>3</sup>

- 2d. The ratings and social network based scores are then combined together as:

$$\mathbf{P}' = (\alpha \cdot \mathbf{A}_c^T \cdot \mathbf{R}_r + (1-\alpha) \cdot \mathbf{G}_c \cdot \mathbf{1}^T) \cdot \mathbf{P}' \quad (3)$$

Here again  $\mathbf{1}$  is a unit column matrix, and  $\alpha \in (0, 1)$  is a weighting factor. The matrix  $\mathbf{P}'$  can now be computed as the dominant Eigenvector using the power method.

3. Once  $\mathbf{P}'$  is obtained,  $\mathbf{P}$  is calculated in a straightforward manner as  $\mathbf{P} = \mathbf{R}_r \cdot \mathbf{P}'$ .

The processes to compute cluster  $\mathbf{S}[\mathbf{n}, \mathbf{k}]$ , experienced  $\mathbf{E}[\mathbf{n}, \mathbf{k}]$ , and role based  $\mathbf{L}[\mathbf{n}, \mathbf{k}]$  credibilities are identical, except that different cluster credibilities are calculated with respect to each cluster in the social network, and different experienced and role based credibilities are calculated with respect to each user.

The cluster credibilities  $\mathbf{S}[\mathbf{n}, \mathbf{k}]$  are computed in the same manner as the public credibilities, but after modifying the ratings matrix  $\mathbf{R}$  to contain only the ratings of members of the same cluster. Thus, the above process is repeated for each cluster, modifying  $\mathbf{R}$  in every case. For each users  $u_i$  belonging to cluster  $V_i$ ,  $s_{ik}$  is then equal to the cluster credibility value for message  $m_k$  with respect to  $u_i$ . The matrix  $\mathbf{Z}$  in the computation on the social network matrix is also modified. When computing the cluster credibilities for cluster  $V_i$ , element  $z_j$  of  $\mathbf{Z}$  is calculated as the mean similarity of user  $u_j$  with users in cluster  $V_i$ . Thus,  $z_j$  will be high for users who are regarded credible by members of cluster  $V_i$  because their ratings agree with the ratings of the cluster members.

The experienced credibilities  $\mathbf{E}[\mathbf{n}, \mathbf{k}]$  are computed in the same manner as well, but this time for each user by modifying the ratings matrix  $\mathbf{R}$  to contain only the ratings given by the user. The matrix  $\mathbf{Z}$  is also modified each time by considering  $z_j$  as the similarity between users  $u_i$  and  $u_j$ , when calculating the experienced credibilities for  $u_i$ .

Role based credibility is computed as the mean experienced credibilities of users having the same role. However, we do not use role based credibility in our evaluation because sufficient user profile information was not available in the digg dataset used by us. Henceforth, we ignore  $\mathbf{L}[\mathbf{n}, \mathbf{k}]$  in our computations.

**Model learning:** Once the various types of credibilities for messages are calculated with respect to different users, this training data is used to learn the Bayesian model for each user and topic of interest to the user using the Expectation-Maximization (EM) algorithm. The model parameters are learned to predict for user  $u_i$  interested in topic  $t$ , the probability  $P_{it}(c_{ix}|e_{ix}, s_{ix}, p_x)$  that  $u_i$  will find a new message  $m_x$  to be credible.

**Inference:** Now, for a new message  $m_x$ , the evidence variables are calculated with respect to a recipient user  $u_i$  in one of two ways as described next, and the learned model is used to produce a probabilistic prediction of whether  $u_i$  would find  $m_x$  to be credible.

- *Authorship:* The four types of credibilities of the message are considered to be the same as the corresponding four types of credibilities of its author with respect to  $u_i$ .
- *Ratings:* The cluster and public credibilities are calculated as the weighted mean of ratings for the message given by other users and the credibilities of these users with respect to  $u_i$ . The experienced and role based credibilities are the same as the corresponding credibilities of the message author with respect to  $u_i$ .

As we will show in the evaluation, the ratings method performs better than the authorship method. This allows new users to popularize useful messages written by them because their own credibility does not play a role in the computations. It also allows credible users to make mistakes because the credibility of the author is not taken into account. Given the evidence variables for the new message, and the learned Bayesian model, the probability of  $u_i$  finding the message to be credible is computed using standard belief propagation methods such as Markov-Chain-Monte-Carlo (MCMC).

## Evaluation

We evaluate our method over a dataset of ratings by real users obtained from a popular knowledge sharing website, digg.com (Lerman 2007). The website allows users to submit links to news articles or blogs, which are called *stories* in the terminology used by the website. Other users can vote for these stories; this is known as *digging* the stories. Stories that are *dugg* by a large number of users are promoted to the front-page of the website. In addition, users are allowed to link to other users in the social network. Thus, the dataset provides us with all the information we need:

- *Social network of users:* We use this information to construct the social network link matrix between users  $\mathbf{N}[\mathbf{n}, \mathbf{n}]$ . The social network is clustered using MCL, a flow-stochastic graph clustering algorithm (Dongen 2000), to produce classifications of ties as strong or weak. The cluster of users strongly connected to user  $u_i$  is referred to as  $V_i$ .
- *Stories submitted by various users:* We use this information to construct the authorship matrix  $\mathbf{A}[\mathbf{k}, \mathbf{n}]$ . Since all the stories in the dataset were related to technology, we consider all the stories as belonging to a single topic.

<sup>3</sup>This step is similar to the Pagerank computation for the importance of Internet web pages (Brin and Page 2001).

- **Stories dug by various users:** We use this information to construct the ratings matrix  $\mathbf{R}[\mathbf{k}, \mathbf{n}]$ . We consider a vote of 1 as an evidence for credibility of the story, and a vote of 0 as an evidence of non-credibility.

Although the dataset is quite large with over 200 stories, we are able to use only 85 stories which have a sufficiently large number of ratings by a common set of users. This is because we require the same users to rate many stories so that we have enough data to construct training and test datasets for these users. Eventually, we assemble a dataset of 85 stories with ratings by 27 users. We do not include users who rate more than 65 stories as all credible or all non-credible, because a good predictor for such users would be to always return 1 or 0, and besides, such user behavior may amount to attacks on the system which we consider as future work. A few assumptions we make about the validity of the dataset for our experiments are as follows:

- The submission of a story to Digg may not necessarily be made by the author of the story. However, we regard the submitting user as the message author because it distinguishes this user from other users who only provide further ratings to the messages.
- The ratings provided on the Digg website may not reflect credibility ratings, but rather usefulness ratings given to messages by users. We however consider them to be equivalent to credibility because of the smaller dataset size we use. We argue that since the users in the dataset vote for at least 20 stories out of 85 (25% of the total number of stories), they are likely to be interested in the topic and all the stories; therefore, the only reason for their not voting for a story would be its credibility.

We use an open-source package, OpenBayes, to program the Bayesian network. We simplify the model by discretizing the evidence variables  $\mathbf{E}, \mathbf{S}, \mathbf{P}$  into 3 states, and a binary classification for the hidden variables  $\mathbf{N}, \mathbf{M}$ , and the credibility variable  $\mathbf{C}$ . The discretization of the evidence variables into 3 states is performed by observing the Cumulative Distribution Frequency (CDF) and Complementary CDF (CCDF) of each variable with respect to the credibility rating of users. The lower cutoff is chosen such that the product of the CDF for rating=0 and CCDF for rating=1 is maximum, and the upper cutoff is chosen such that the CCDF for rating=0 and CDF for rating=1 is maximum. This gives a high discrimination ability to the classifier because the cutoffs are selected to maximize the pair-wise correlation of each evidence variable with the credibility rating given by the user.

**Metrics:** We evaluate the performance of the model for each user by dividing the 85 stories into a training set of 67 stories and a test set of 17 stories (80% and 20% of the dataset respectively). We then repeat the process 20 times with different random selections of stories to get confidence bounds for the cross validation. For each evaluation, we use two kinds of performance metrics (Davis and Goadrich 2006):

- *Matthew's correlation coefficient:* This is computed as follows:

$$\text{MCC} = \frac{(t_p \cdot t_n - f_p \cdot f_n)}{\sqrt{(t_p + f_p)(t_p + f_n)(t_n + f_p)(t_n + f_n)}}$$

Here,  $f_p$  = false positives,  $t_p$  = true positives,  $f_n$  = false negatives,  $t_n$  = true negatives. The MCC is a convenient measure because it gives a single metric for the quality of binary classifications.

- *TPR-FPR:* This plots on an XY-scale the true positive rate (TPR) with the false positive rate (FPR) of a binary classification. The point of maximum accuracy is TPR=1.0 and FPR=0.0, and the random baseline is TPR=FPR. Therefore, points above the random baseline are considered to be good.

All experiments are performed with  $\alpha = 0.5$  (eqn. 3) and  $\beta = 0.85$  (eqn. 2), which was the best choice of parameters, and also convey our message that all of authorship, ratings, and social networks provide valuable credibility information.

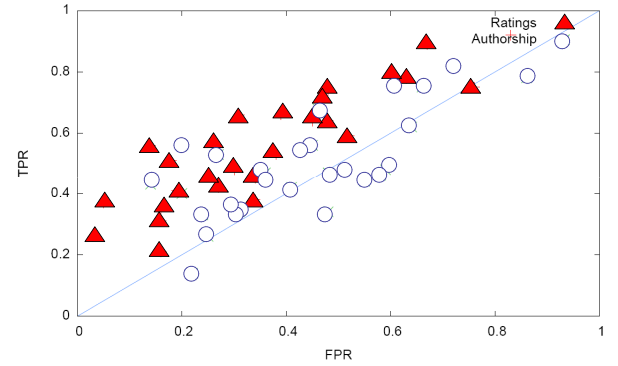


Figure 2: Performance of Bayesian credibility model

**Inference methods:** Fig. 2 shows the TPR-FPR plot for ratings and authorship based evidence variable computation when  $\alpha = 0.5$  and  $\beta = 0.85$ . As can be seen visually, the ratings-based method performs better than the authorship-based method. The former gives MCC = 0.156 ( $\sigma=0.073$ ), while the latter gives MCC = 0.116 ( $\sigma=0.068$ ). However, the authorship performance is still successful for a majority, which is encouraging. This indicates that authorship information may be used to solve the problem of cold-start for new messages that have not acquired a sufficient number of ratings. Similarly, ratings may be used to solve cold-start for new authors who have not acquired sufficient credibility.

We notice that the classifier performs very well for some users, but close to random for some other users. To understand this further, we computed the variance of cluster and experienced credibility scores for different users and found that more the discrimination produced in the cluster and experienced credibility scores by a user, the better the performance of the user. It therefore seems that greater discrimination ability implies higher entropy in the information theoretic sense, leading to better prediction capability. This is an interesting result that we plan to investigate further in the future to understand the sensitivities of our model to different

distributions of input matrices.

**Comparison:** We next compare our method with other well known methods for trust and reputation computation meant for different applications. All these methods perform very close to random, even with personalization. We believe this to be due to a fundamental drawback of these methods: they try to form an objective assessment of credibility for users and messages, which is not appropriate for participatory media.

- An Eigenvector computation on  $\mathbf{A}_c^T \cdot \mathbf{R}_r$  by leaving out the social network part (eqn. 1), is identical to the Eigentrust algorithm (Kamvar, Scholsser, and Garcia-Molina 2003). The best choice of parameters could only give a performance of  $\text{MCC} = -0.015$  ( $\sigma = 0.062$ ). Eigentrust has primarily been shown to work in P2P file sharing scenarios to detect malicious users that inject viruses or corrupted data into the network. However, the P2P context requires an objective assessment of the trustworthiness of a user, and does not allow for subjective differences, as desired for participatory media.
- An Eigenvector computation on the social network matrix (eqn. 2), personalized for each user, is identical to the Pagerank algorithm used to rank Internet web pages (Brin and Page 2001). However, this too performs poorly with an  $\text{MCC} = 0.007$  ( $\sigma = 0.017$ ). This suggests that users are influenced not only by their own experiences, but also by the judgement of other users in their cluster, and by public opinion. Methods ignoring these factors may not perform well.
- The beta-reputation system (Whitby, Jøsang, and Indulska 2005) is used in e-commerce environments to detect good or bad buying and selling agents. It estimates the credibility of agents in an objective manner using a probabilistic model based on the beta probability density function. Only the public opinion is considered; ratings are filtered out if they are not in the majority amongst other ratings. It too does not perform well in the context of participatory media, giving an  $\text{MCC} = 0.064$  ( $\sigma = 0.062$ ).

Our conclusion is that approaches which subjectively model credibility, allowing users to be influenced in different ways by different sources, perform better than objective modeling approaches.

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