A CP-Based Approach to Popular Matching

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Abstract

We propose a constraint programming approach to the popular matching problem. We show that one can use the *Global Cardinality Constraint* to encode the problem even in cases that involve ties in the ordinal preferences of the applicants.

Introduction & Brief Background

The notion of *popular matching* was introduced by (Gardenfors 1975), but this notion has its roots in the 18th century and the notion of a Condorcet winner. Popular matching and its extensions have been an exciting area of research in the last decade. An instance of the popular matching problem is a bipartite graph $G = (A \cup P, E)$, where A is the set of applicants, \mathcal{P} is the set of posts, and E is a set of edges . If $(a, p) \in E_i$ and $(a, p') \in E_j$ with i < j then we say that a prefers p to p'. If i = j we say that a is indifferent between p and p'. This ordering of posts adjacent to a is called a's preference list. If applicants can be indifferent between posts we say that preference lists contain ties. Let M be a matching of G, a vertex $u \in \mathcal{A} \cup \mathcal{P}$ is either unmatched in M, or matched to some vertex denoted by M(u) (i.e. $(u, M(u)) \in M$). An applicant a prefers a matching M' to M if a is matched in M' and unmatched in M, or a prefers M'(a) to M(a). M'is said more popular than M if the number of applicants that prefer M' to M exceeds the number of applicants that prefer M to M'.

Definition 1 (Popular Matching) A matching M is popular if and only if there is no matching $M^{'}$ that is more popular than M.

Example 1 $A = \{a_1, a_2, a_3\}, P = \{p_1, p_2, p_3\}$ and each applicant prefers p_1 to p_2 and p_2 to p_3 . This instance does not admit a popular matching.

Motivation

There exist in the literature a number of efficient algorithms for solving popular matching problems, e.g. (Abraham et al. 2007). However, in real world situations, additional constraints are often needed. In many cases, the new problem is intractable and the original algorithms become useless. Constraint programming (CP) is a rich declarative paradigm

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to tackle these situations. Using a CP-based approach, the problem is formulated as a set constraints (or sub-problems) defined over a set of variables. CP solvers rely on propagating these constraints to reduce the search space as efficiently as possible.

Stable matching problems, introduced by (Gale and Shapley 1962), have been exhaustively studied over recent decades. Different formulations are proposed, distinguishing between *one-sided* matching (Garg et al. 2010) and *two-sided* matching, e.g. the stable marriage (SM) problem (Gale and Shapley 1962). Some attention has focused on encoding SM and its variants in CP, e.g. (Manlove et al. 2007; Gent et al. 2001). Surprisingly, popular matching has never been studied in the context of CP. In this paper we study this problem and propose the first CP formulation of it. We consider two cases of the problem of popular matching – instances with and without ties in the preference lists – and show that one can elegantly encode these problems using the global cardinality global constraint (Régin 1996).

Modelling Popular Matching in CP

Similar to (Abraham et al. 2007), we assume that every applicant $a_i \in \mathcal{A}$, has in its preference list an extra unique post l_i , called the last resort, that is worst than any other post in \mathcal{P} . In this way every applicant is guaranteed to be matched.

We use one integer variable x_i per applicant a_i . The domain of each x_i represents all posts that are neighbours of a_i , denoted by $N(a_i)$, plus the unique last post l_i . We decide to represent the assignment of a_i by the index of the post; each l_i is indexed by a unique value $|\mathcal{P}|+i$. Therefore, the domain is initialised as $\mathcal{D}(x_i)=\{j|p_j\in N(a_i)\}\cup\{|\mathcal{P}|+i\}$. Assigning a value k to x_i is interpreted as a_i is matched to post p_k if $k\leq |\mathcal{P}|$, and to l_i otherwise.

Our CP model is based on the global cardinality constraint (gcc) (Régin 1996), which restricts the number of occurrences of any value $j \in \bigcup_{i=1}^n \mathcal{D}(x_i)$ in the sequence $[x_1,...,x_n]$ to be in an interval [lb(j),ub(j)] where $lb(j) \leq ub(j) \in \mathbb{Z}$.

Preferences Without Ties

For each applicant a_i , we denote by $f(a_i)$ the best post in its preference list. A post $p_j \in \mathcal{P}$ is called an f-post if $\exists a_i \in \mathcal{A}$ such that $f(a_i) = p_j$. We denote by $s(a_i)$ the best post for a_i that is not an f-post. Our CP model is based on Lemma 1.

Lemma 1 (From (Abraham et al. 2007)) A matching M is popular iff the following conditions hold: Every f-post is matched, and for each applicant a_i , $M(a_i) \in \{f(a_i), s(a_i)\}$.

Using Lemma 1 we can model the popular matching problem using one gcc constraint. First we reduce the domain of every variable x_i to be exactly $\{f(a_i), s(a_i)\}$. Next, we define lb(j) and ub(j) as follows: lb(j) = 1 if p_j is an f-post, lb(j) = 0 otherwise; and ub(j) = 0 if $\forall a_i \in \mathcal{A}, f(a_i) \neq p_j$ and $s(a_i) \neq p_j, ub(j) = 1$ otherwise.

Theorem 1 $gcc(lb, ub, [x_1, ..., x_{|A|}])$ is satisfiable iff M is a popular matching.

Preferences With Ties

The definition of $f(a_i)$ becomes the set of top choices for applicant a_i . However the definition of $s(a_i)$ is no longer the same. Indeed it may now contain any number of surplus f-posts. In (Abraham et al. 2007) the authors propose to characterise which f-posts cannot be included in $s(a_i)$ and exploit the Gallai-Edmonds decomposition. Let $G_1 = (\mathcal{A} \cup \mathcal{P}, E_1)$ where $E_1 \subseteq E$ is the subset of edges corresponding to top choices. Let M be a maximum cardinality matching in G_1 . The three set of vertices: even (respectively odd) is the set of vertices having an even (respectively odd) alternating path (with respect to M) in G_1 from an unmatched vertex; and unreachable is the set of vertices that are not in $even \cup odd$. We denote by \mathcal{E} , \mathcal{O} , \mathcal{U} the sets of even, odd, and unreachable vertices, respectively. Our CP model is based on Lemma 2.

Lemma 2 (From (Edmonds 1965)) *Let* \mathcal{E} , \mathcal{O} , and \mathcal{U} be the vertices sets defined by G_1 and M above. Then:

- {E,O,U} is a partition of A∪P and any maximum cardinality matching in G₁ leads to exactly the same sets E, O, and U.
- 2. Let M be a maximum cardinality matching of G_1 . Then,
 - Every vertex in \mathcal{O} is matched to a vertex in \mathcal{E} ;
 - Every vertex in \mathcal{U} is matched to another vertex in \mathcal{U} ;
 - The size of M is $|\mathcal{O}| + |\mathcal{U}|/2$.
- 3. No maximum cardinality matching of G_1 contains an edge between two vertices in \mathcal{O} or a vertex in \mathcal{O} and a vertex in \mathcal{U} . Moreover, there is no edge in G_1 between a vertex in \mathcal{E} with a vertex in \mathcal{U} .

So we define s(a) the set of top-ranked posts in a's preference list that are even in G_1 . We use Lemma 3 to model the popular matching problem with ties.

Lemma 3 (From (Abraham et al. 2007)) A matching M is popular iff the following conditions hold:

- $M \cap E_1$ is a maximum matching of G_1 ;
- For each applicant a_i , $M(a_i) \in f(a_i) \cup s(a_i)$.

We can model the popular matching problem with ties using one gcc constraint. First, the domain is pruned with $\mathcal{D}(x_i) \leftarrow f(a_i) \cup s(a_i) \ \forall i \in [1, |\mathcal{A}|]$. Next, from Lemma 2 we apply the following preprocessing steps:

• Let $\Omega = \{i | a_i \in \mathcal{U}\}$, and $\Psi = \{j | p_i \in \mathcal{U}\}$, then

- $\forall i \in \Omega, \mathcal{D}(x_i) \leftarrow \mathcal{D}(x_i) \cap \Psi;$
- $\forall i \in [1, |\mathcal{A}|] \setminus \Omega, \mathcal{D}(x_i) \leftarrow \mathcal{D}(x_i) \setminus \Psi.$
- Let $\Upsilon = \{i | a_i \in \mathcal{E}\}, \Theta = \{j | p_j \in \mathcal{E}\}, \Phi = \{k | a_k \in \mathcal{O}\},$ and $\Lambda = \{l | p_l \in \mathcal{O}\}$ then
 - $\forall i \in \Upsilon, \mathcal{D}(x_i) \leftarrow \mathcal{D}(x_i) \cap \Lambda;$
 - $\forall k \in \Phi, \mathcal{D}(x_k) \leftarrow \mathcal{D}(x_k) \cap \Theta.$

The values of lb(j), and ub(j) are defined as follows: a) lb(j)=1, for all j such that $p_j\in\mathcal{O}\cup\mathcal{U}$, otherwise lb(j)=0; b) ub(j)=0 for all j such that $\forall a_i\in\mathcal{A}, f(a_i)\neq p_j$ and $s(a_i)\neq p_j$, otherwise ub(j)=1.

Theorem 2 $gcc(lb, ub, [x_1, ..., x_{|A|}])$ is satisfiable iff M is a popular matching with ties.

Proof. [Sketch] The preprocessing steps enforce the solution of gcc to be a maximum matching of G_1 since every vertex in \mathcal{O} is matched to a vertex in \mathcal{E} , and every vertex in \mathcal{U} is matched to another vertex in \mathcal{U} .

Conclusion and Future Research

We proposed a CP formulation for the popular matching problem which can handle cases in which there are ties in the applicants' preference lists. As part of our future work on this topic we will apply these propositions to solve more general problems embedding popular matching. An example is the popular matching problem with copies where one can add additional copies of posts, possibly with an additional cost, in order to find a popular matching if none exists. The objective is to minimise the total cost of these additional copies.

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